

Introduction

The challenges of image outpainting:

- (a) Determining where the missing features should be located relative to the output's spatial locations for both nearby and faraway features.
- (b) Guaranteeing that the extrapolated image has a realistic appearance with reasonable content and a consistent structural layout with the conditional sub-image.
- (c) The borders between extrapolated regions and the original sub-image should be smooth and seamless.

We reconsider the outpainting problem as a patch-wise sequence-to-sequence autoregression problem. We propose Query Expansion Module and Patch Smoothing Module to solve the slow convergence problem in pure transformers and to generate realistic extrapolated images smoothly and seamlessly.



Given an image $x \in \mathbb{R}^{H \times W \times 3}$, we aim to extrapolate outside contents beyond the image boundary with extra M-pixels. The generator will produce an image $\hat{x} \in \mathbb{R}^{(H+2M) \times (W+2M) \times 3}$. The goal is to predict the extra sequence $\{x_p^{L+1}, x_p^{L+2}, ..., x_p^{L+R}\}$, where $x_p^i \in \mathbb{R}^{p^2 \cdot 3}$.

The proposed QEM is designed to speed up the convergence of pure transformer by generating the expanded queries for the transformer decoder. We predict the decoders' queries conditioned on encoders' features, and take advantage of CNN's inductive bias to accelerate the convergence. PSM is designed to mitigate the artifacts issue by considering the neighboring patches' content enabling the output sequence to have same length but less effect as the predefined grids.

Architecture



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		NSIPO
	$2\times$	IOH
		Uformer
		QueryO7
		SRN
		NSIPO
	$3\times$	IOH
		Uformer
		QueryO 7
,	Tab	le 1: Qui

Table 1: Quantitative results of one-step and multi-step outpainting. Best and second best results are **boldface** and <u>underlined</u>. $1 \times$ represents one step outpainting, while $2 \times$ and $3 \times$ denote two- and three-step outpainting respectively.





Experimental Results

Mothods		Scenery		Building Facades		WikiArt				
	methods	FID↓	IS↑	PSNR ↑	FID↓	IS↑	PSNR↑	FID↓	$IS\uparrow$	PSNR [↑]
	SRN	47.781	2.981	22.440	38.644	3.862	18.588	76.749	3.629	20.072
	NSIPO	25.977	3.059	21.089	30.465	4.153	18.314	22.242	5.600	18.592
Ċ	IOH	32.107	2.886	22.286	49.481	3.924	18.431	40.184	4.835	19.403
	Uformer	20.575	3.249	23.007	30.542	4.189	18.828	15.904	6.567	19.610
	QueryOTR	20.366	3.955	23.604	22.378	4.978	19.680	14.955	7.896	20.388
	SRN	83.772	2.349	18.403	74.304	3.651	15.355	137.997	3.039	16.646
	NSIPO	45.989	2.606	17.733	58.341	3.669	15.262	51.668	4.591	15.679
	IOH	44.742	2.655	18.739	76.476	3.456	15.443	75.070	4.289	16.056
	Uformer	39.801	2.920	<u>18.920</u>	63.915	3.798	15.612	41.107	5.900	15.947
	QueryOTR	39.237	3.431	19.358	41.273	4.547	16.213	43.757	6.341	17.074
	SRN	115.193	2.087	16.123	110.036	2.938	13.693	181.533	2.504	14.609
	NSIPO	64.457	2.405	15.606	81.301	3.431	13.791	75.785	4.225	14.257
Ċ	IOH	58.629	2.432	16.307	95.068	2.790	13.894	108.328	3.728	13.919
	Uformer	60.497	2.638	16.379	93.888	3.388	14.051	72.923	5.904	13.464
	QueryOTR	60.977	3.114	16.864	64.926	4.612	14.316	69.951	5.683	15.294

Pretrained Enc.	M	FID↓	$IS\uparrow$		
-	4	22.784	3.751		
\checkmark	2	20.731	3.931		
\checkmark	4	20.366	3.955		
\checkmark	8	20.373	3.852		
(a) Ablation of the pretrained ViT-					
base encoder and the number of trans-					

former decoder layers M

	FID↓
w/o QEM	36.967
QEM w/o Noise	23.444
QEM w/o DC [48]	23.530
w QEM	22.784

(c) Impact of proposed Query Expansion Module (QEM) and its key internal components.

Table 2: Ablation studies validated on Scenery dataset.





We proposed a novel hybrid query-based encoder-decoder transformer framework to extrapolate visual context all-side around a given image. The QEM helps to accelerate the transformer model convergence and PSM contributes to generate seamless extrapolated images realistically and smoothly.

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 $FID\downarrow IS\uparrow$

20.366 3.955

 $IS\uparrow$ 3.642 3.7283.7753.751

			-			
w/o k	$\mathcal{L}_{rec} \ \& \ \mathcal{L}_{perceptual}$	38.009	3.433			
w/o /	\mathcal{L}_{rec}	31.282	3.744			
w/o /	$\mathcal{L}_{perceptual}$	33.380	3.510			
Quer	yOTR (baseline)	20.366	3.955			
(b) Impact of \mathcal{L}_{rec} and $\mathcal{L}_{perceptual}$ con-						
tribute to the overall performance. The						
model is default trained with three losses						
\mathbf{PSM}	Per-Patch Norm.	FID↓	$IS\uparrow$			
-	-	51.945	3.801			
-	\checkmark	31.073	3.753			
\checkmark	-	22.501	3.707			

(d) Effect of the proposed Patch Smoothing Module (PSM) and per-patch image normalization.